Discrete Mathematics Topic 03: Collections Lecture 02: Sequence Collections Dr Kieran Murphy (©) (E) Computing and Mathematics, SETU (Waterford). (kieran.murphy@setu.ie) Graphs and Collections Autumn Semester, 2024 Networks

Outline

- Mathematical concept of a sequence, AP and GP
- Sequence collections
- Lists, tuples, and strings

Enumeration Relations & Functions

Outline

1. Sequences

16 18
24
25

Sequence

Informally, a sequence is just an ordered list of numbers. Since the order is important we can label the values in the list, starting with zero, then one and so on. This gives us the formal definition of a sequence

Definition 1 (Sequence)

A sequence is a function from the set of natural numbers, $\mathbb{N} = \{0, 1, 2, 3, 4, \ldots\}$ to a some set A. So we have

and

- a_n is the image of n, and is called the n^{th} term/element of the sequence.
- To refer to the *entire* sequence at once, we will write $(a_n)_{n\in\mathbb{N}}$ or $(a_n)_{n\geq 0}$, or if we are being sloppy, just (a_n) (in which case we assume we start the sequence with a_0).
- The numbers in the subscripts are called indices (the plural of index).

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Examples of Sequences

• The sequence $a_n = n^2$, where n = 1, 2, 3, ... has elements

$$1, 4, 9, 16, 25, 36, 49, \dots$$

• The sequence $a_n = (-1)^n$, where n = 0, 1, 2, ... has elements

$$1, -1, 1, -1, 1, -1, \dots$$

• The sequence $a_n = 2^n$, where n = 0, 1, 2, ... has elements

$$1, 2, 4, 8, 16, 32, 64, 128, \dots$$

• The Fibonacci sequence has elements

$$0, 1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89, 144, 233, \dots$$

During 13th century, in Liber Abaci, Fibonacci* poses the following question (paraphrasing):

Suppose we have two newly-born rabbits, one female and one male. Suppose these rabbits produce another pair of female and male rabbits after one month. These newly-born rabbits will, in turn, also mate after one month, producing another pair, and so on. Rabbits never die. How many pairs of rabbits exist after one year?

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- A grey point denotes a newborn pair (and not ready to reproduce).
- A red point denotes a mature, reproducing pair.

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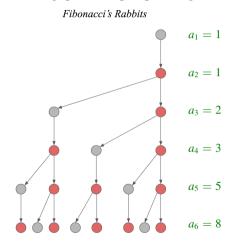
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Closed vs Recursive Formula for Sequences

We often need to specify a rule for the general term in the sequence — we have two options:

Definition 2 (Closed Formula and Recursive Definition)

- A closed formula for a sequence a_n is a formula for a_n using a fixed, finite number of operations on n.).
- A recursive definition for a sequence (a_n) consists of a recurrence relation: an equation relating the current term in the sequence, (a_n) , to earlier terms in the sequence, (a_{n-1}) , $(a_{n-2}), \ldots$ (i.e., terms with smaller index) and initial/terminal condition(s).

Example

The Fibonacci sequence $(a_n) = (0, 1, 1, 2, 3, 5, 8, 13, 21, 34, 55, ...)$ has closed formula

$$a_n = \frac{\left(\frac{1+\sqrt{5}}{2}\right)^n - \left(\frac{1-\sqrt{5}}{2}\right)^n}{\sqrt{5}}$$

and recursive formula

$$a_n = a_{n-1} + a_{n-2}$$
 and

$$a_0 = 0, \quad a_1 = 1$$

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 $a_n = a_{n-1} + a_{n-2}$ and $a_0 = 0, a_1 = 1$

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Hard to obtain, easy to use

and recursive formula

$$\underbrace{a_n = a_{n-1} + a_{n-2}}_{\text{recurrence relation}}$$

and
$$a_0 = 0, a_1 = 1$$
 terminal conditions

Easy to obtain. hard to use

Computing Fibonacci Sequence using Closed Formula

Compute the first 7 terms of the Fibonacci sequence using the closed formula

$$a_n = \frac{\left(\frac{1+\sqrt{5}}{2}\right)^n - \left(\frac{1-\sqrt{5}}{2}\right)^n}{\sqrt{5}}$$

```
import math
for n in range(7):

tmp_1 = (1 + math.sqrt(5)) / 2
tmp_2 = (1 - math.sqrt(5)) / 2

a_n = (tmp_1**n - tmp_2**n) / math.sqrt(5)

print(n, round(a_n))
```

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          current = 1
      else:
                       # recursive formula n>1
          current = previous + previous_previous
11
12
          # leapfrog values
13
14
          previous_previous = previous
          previous = current
15
16
      print(n, current)
17
```

Computing Fibonacci Sequence using Recursive Formula

Compute the first 7 terms of the Fibonacci sequence using the recursive formula

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previous_previous = 0
                                                          00
   previous = 1
                                                          1 1
                                                          2 1
   for n in range(7):
                                                          3 2
                                                          4 3
       if n == 0: # terminal condition n=0
                                                          5 5
           current = 0
                                                          6 8
       elif n == 1: # terminal condition n=1
           current = 1
       else:
                         # recursive formula n>1
10
           current = previous + previous_previous
11
12
           # leapfrog values
13
           previous_previous = previous
14
                                                  previous_previous
                                                                        previous
                                                                                           current
           previous = current
15
                                                      a_{n-2}
                                                                         a_{n-1}
                                                                                             a_n
16
       print(n, current)
17
```

Example 3

Find a_6 in the sequence defined by $a_n = 2a_{n-1} - a_{n-2}$ with $a_0 = 3$ and $a_1 = 4$.

Solution. Using n = 6, we know that $a_6 = 2a_5 - a_4$. So to find a_6 we need to find a_5 and a_4 .

And we repeat this process down to a_0 and a_1 . We will use the approach when we define functions.

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But for now, we will determine a_6 by starting at a_0 and a_1 , and working upwards towards a_6 .

 $a_0 = 3$ (given terminal condition)

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 $a_2 = 2 \cdot 4 - 3 = 5$ (use n = 2 in recursive formula)

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$$a_3 = 2 \cdot 5 - 4 = 6$$
 (use $n = 3$ in recursive formula)

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$$a_0 = 3$$
 (given terminal condition)
 $a_1 = 4$ (given terminal condition)
 $a_2 = 2 \cdot 4 - 3 = 5$ (use $n = 2$ in recursive formula)
 $a_3 = 2 \cdot 5 - 4 = 6$ (use $n = 3$ in recursive formula)
 $a_4 = 2 \cdot 6 - 5 = 7$ (use $n = 4$ in recursive formula)

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 $a_4 = 2 \cdot 6 - 5 = 7$ (use $n = 4$ in recursive formula)
 $a_5 = 2 \cdot 7 - 6 = 8$ (use $n = 5$ in recursive formula)

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 $a_4 = 2 \cdot 6 - 5 = 7$ (use $n = 4$ in recursive formula)
 $a_5 = 2 \cdot 7 - 6 = 8$ (use $n = 5$ in recursive formula)
 $a_6 = 2 \cdot 8 - 7 = 9$ (use $n = 6$ in recursive formula)

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 $a_4 = 2 \cdot 6 - 5 = 7$ (use $n = 4$ in recursive formula)
 $a_5 = 2 \cdot 7 - 6 = 8$ (use $n = 5$ in recursive formula)
 $a_6 = 2 \cdot 8 - 7 = 9$ (use $n = 6$ in recursive formula)

Note that in this case a closed formula for a_n exists. Namely, $a_n = n + 3$.

A closed formula is easier to use to calculate a general term, but it is often much harder, if not impossible, to derive.

Computing Sequence using Closed Formula

First 7 terms of the sequence using the closed formula

$$a_n = n + 3$$

```
for n in range(7):

a_n = n + 3

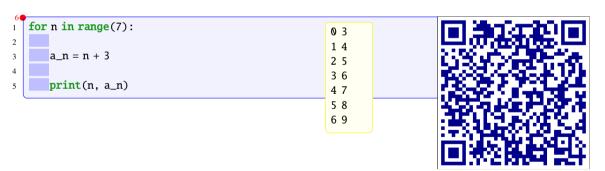
print(n, a_n)
```



Computing Sequence using Closed Formula

First 7 terms of the sequence using the closed formula

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Computing Sequence using Recursive Formula

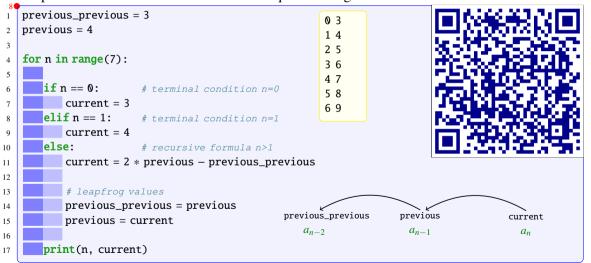
Compute the first 7 terms of the Fibonacci sequence using the recursive formula

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          current = 4
      else:
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          current = 2 * previous - previous_previous
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          # leapfrog values
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          previous_previous = previous
          previous = current
15
16
      print(n, current)
17
```



Computing Sequence using Recursive Formula

Compute the first 7 terms of the Fibonacci sequence using the recursive formula



Summation Notation

- The \sum operator is used to denote the addition of elements from a sequence/list.
- It can be implemented using a for loop in Python/Java/Processing.

Example 4

$$\sum_{k=1}^{10} \left[k^2 \right] = \underbrace{1^2}_{k=1} + \underbrace{2^2}_{k=2} + \underbrace{3^2}_{k=3} + \underbrace{4^2}_{k=4} + \dots + \underbrace{10^2}_{k=10}$$

"Determine the value of expression within the brackets as $k = 1, 2, 3, \dots, 10$ and add all the results."

$$= 1 + 4 + 9 + 16 + 25 + 36 + \dots + 100 = 385$$

```
result = 0 # start result with zero - why?
for k in range(1,11):
term = k*k
result += term # shorthand for result = result + term

print(result)

385
```

Product Notation

- The \prod operator is used to denote the product of elements from a sequence/list.
- It can be implemented using a for loop in Python/Java/Processing.

Example 5

$$\prod_{k=1}^{10} \left[k^2 \right] = \underbrace{1^2}_{k=1} \times \underbrace{2^2}_{k=2} \times \underbrace{3^2}_{k=3} \times \underbrace{4^2}_{k=4} \times \cdots \times \underbrace{10^2}_{k=10}$$

"Determine the value of expression within the brackets as $k=1,2,3,\ldots,10$ and multiply all the results."

$$= 1 \times 4 \times 9 \times 16 \times 25 \times 36 \times \dots \times 100 = 13,168,189,440,000$$

```
result = 1 # start result with one - why?
for k in range(1,11):
term = k*k
result *= term # shorthand for result = result * term

print(result)

13168189440000
```



Review Exercises 1 (Sequences)

Sequences

Ouestion 1:

Expand the following sums

(a)
$$\sum_{k=4}^{7}$$

(a)
$$\sum_{k=4}^{7} k$$
 (b) $\sum_{k=1}^{5} (k^1 - 1)$ (c) $\sum_{n=1}^{4} (10^n)$ (d) $\sum_{k=1}^{5} (k^1 - 1)$

(c)
$$\sum_{n=1}^{4} (10^n)$$

$$\sum_{k=1}^{3} (k^1 - 1)$$

Question 2:

Write the following expressions using summation notation

(a)
$$2+4+6+8+10$$

(b)
$$1+4+7+10$$

(a)
$$2+4+6+8+10$$
 (b) $1+4+7+10$ (c) $\frac{1}{4}+\frac{1}{2}+1+2+4$

Ouestion 3:

Expand the following sums

(a)
$$\prod_{k=-a}$$

(b)
$$\prod_{i=1}^{n} (k^1 - 1)^{n}$$

(a)
$$\prod_{k=-4}^{4} k$$
 (b) $\prod_{k=1}^{4} (k^1 - 1)$ (c) $\prod_{k \in S} (-1)^k$ where $S = \{2, 4, 6, 7\}$.

Question 4:

For each of the following sequences, determine a recursive definition.

a 2, 4, 6, 10, 16, 26, 42,

Outline

3.1. Common Concepts

3.2. Lists

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2. Arithmetic and Geometric Progressions2.1. Definition of Arithmetic and Geometric Progression2.2. Partial Sums of AP and GP	15 16 18
2.2. I dittel Sums of All and GI	10
3. Implementing Sequence Collections in Python	24

Arithmetic Progression/Sequence

Definition 6 (Arithmetic Progression/Sequence (AP))

A sequence is called arithmetic if the terms of the sequence differ by a constant.

Suppose the initial term (a_0) of the sequence is a and the common difference is d, then we have sequence

$$a$$
, $a+d$, $a+2d$, $a+3d$, \cdots $a+nd$, \cdots

Definition 6 (Arithmetic Progression/Sequence (AP))

A sequence is called arithmetic if the terms of the sequence differ by a constant.

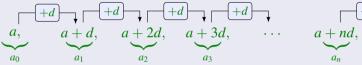
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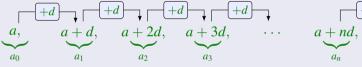




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Recursive definition: $a_n = a_{n-1} + d$ with $a_0 = a$.

Closed formula: $a_n = a + dn$.

Definition 6 (Arithmetic Progression/Sequence (AP))

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Suppose the initial term (a_0) of the sequence is a and the common difference is d, then we have sequence

$$a, \quad a+d, \quad a+2d, \quad a+3d, \quad \cdots \quad a+nd,$$

$$a + nd, \cdots$$

Recursive definition: $a_n = a_{n-1} + d$ with $a_0 = a$.

Closed formula: $a_n = a + dn$.

Example 7

Find recursive definitions and closed formulas for the sequences below. Assume the first term listed is a_0 .

• 2, 5, 8, 11, 14,

• 50, 43, 36, 29,

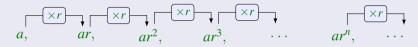
Definition 8 (Geometric Progression/Sequence (GP))

A sequence is called geometric if the ratio between successive terms is constant. Suppose the initial term a_0 is a and the common ratio is r. Then we have, sequence

a, ar, ar^2 , ar^3 , \cdots ar^n , \cdots

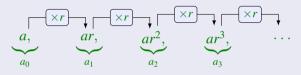
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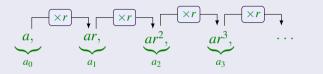
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Definition 8 (Geometric Progression/Sequence (GP))

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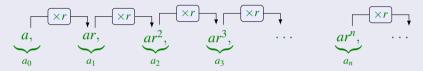
Recursive definition: $a_n = ra_{n-1}$ with $a_0 = a$.

Closed formula: $a_n = ar^n$.

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Recursive definition: $a_n = ra_{n-1}$ with $a_0 = a$.

Closed formula: $a_n = ar^n$.

Example 9

Find the recursive and closed formula for the sequences below. Again, the first term listed is a_0 .

• 3, 6, 12, 24, 48, . . .

• 27, 9, 3, 1, 1/3, . . .

$$T_1 = 1$$
 $T_2 = 3$ $T_3 = 6$ $T_4 = 10$

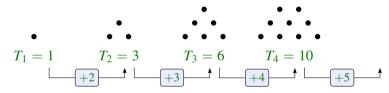
- Is this sequence arithmetic?
- Is the sequence geometric?

$$T_1 = 1$$
 $T_2 = 3$ $T_3 = 6$ $T_4 = 10$

- Is this sequence arithmetic? No, since 3 - 1 = 2 and $6 - 3 = 3 \neq 2$, so there is no common difference.
- Is the sequence geometric?

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- Is the sequence geometric? No. 3/1 = 3 but 6/3 = 2, so there is no common ratio.
- Notice that the differences between terms generate an arithmetic sequence: $2, 3, 4, 5, 6, \ldots$ This says that the *n*th term of the triangular sequence is the sum of the first *n* terms in the sequence $1, 2, 3, 4, 5, \ldots$, i.e., the triangular sequence is a sequence of partial sums.

Example 10

Find the sum:
$$2 + 5 + 8 + 11 + 14 + \cdots + 470$$
.

Solution. If we add the first and last terms, we get 472. The second term and second-to-last term also add up to 472. To keep track of everything, we might express this as follows. Call the

$$S = 2 + 5 + 8 + \cdots + 467 + 470 + S = 470 + 467 + 464 + \cdots + 5 + 2 2S = 472 + 472 + 472 + \cdots + 472 + 472$$

Hence, to find 2S then we add 472 to itself a number of times. What number

We need to decide how many terms are in the sum. Since the terms form an arithmetic sequence the *n*th term in the sum (counting 2 as the 0th term) can be expressed as 2 + 3n. If 2 + 3n = 47 then n = 156. So *n* ranges from 0 to 156, giving 157 terms in the sum. This is the number of 472's in the sum for 2S. Thus

$$2S = 157 \times 472 = 74104 \implies S = \frac{74104}{2} = 3705$$

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+ $S = 470 + 467 + 464 + \cdots + 5 + 2$
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The process covered in the previous slide will work for any sum of arithmetic sequences.

- STEP 1) Call the sum S.
- STEP 2) Reverse and add.
- (STEP 3) This produces a single number added to itself many times.
- STEP 4 Determine the number of times.
- STEP 5 Multiply. Divide by 2. Done

Definition 11 (Arithmetic Series)

The sum of the terms of the arithmetic sequence

$$S_n = [a] + [a+d] + [a+2d] + \cdots + [a+nd]$$

is called an arithmetic series and is given by

$$S_n = (n+1)a + \frac{dn(n+1)}{2}$$

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Example 12

What is $3 + 6 + 12 + 24 + \cdots + 12288$?

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$$S = 3 + 6 + 12 + 24 + \dots + 12288$$

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$$-S = 3 + 0 + 0 + 0 + \dots + 0 -24576$$

$$-S = 3 - 24576 \implies S = 24573$$

Definition 13 (Geometric Series)

The sum of the terms of the geometric sequence

$$S_n = [a] + [ar] + [ar^2] + \cdots + [ar^n]$$

is called a geometric series and is given by

$$S_n = \frac{a(1 - r^{n+1})}{1 - r}$$

• In the special case of -1 < r < 1 the terms in the geometric sequence tends towards zero

$$S_{\infty} = \lim_{n \to \infty} S_n = \lim_{n \to \infty} \frac{a}{1 - r}$$

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• In the special case of -1 < r < 1 the terms in the geometric sequence tends towards zero fast enough that the sum of the series tends to the finite value

$$S_{\infty} = \lim_{n \to \infty} S_n = \lim_{n \to \infty} \frac{a}{1 - r}$$

since $r^{n+1} \to 0$ as $n \to \infty$.

Review Exercises 2 (Arithmetic and Geometric Progressions)

Question 1:

Consider the sequence 5, 9, 13, 17, 21, . . . with $a_1 = 5$

- Give a recursive definition for the sequence.
- **(b)** Give a closed formula for the *n*th term of the sequence.
- Is 2013 a term in the sequence? Explain.
- \bigcirc How many terms does the sequence 5, 9, 13, 17, 21, ..., 533 have?
- **1** Determine the sum: $5 + 9 + 13 + 17 + 21 + \cdots + 533$. Show your work.
- ① Use what you found above to find b_n , the n^{th} term of $1, 6, 15, 28, 45, \ldots$, where $b_0 = 1$

Outline

3.1. Common Concepts

3.2. Lists

3.3. Tuples

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2.2. Partial Sums of AP and GP	18
2.1. Definition of Arithmetic and Geometric Progression	16
2. Arithmetic and Geometric Progressions	15

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Math vs. Programming (Python/Processing/Java/...)

Computers are finite

In mathematics we can define a sequence, just like

$$a_n = 2^n$$
, for $n \ge 0$

$$0, 1, 2, 4, 8, 16, 32, 64, 128, 256, 512, 1024, \dots$$

and have no concerns that it has infinite length or that the values become arbitrary large. This is not the case when programming — we (or the language designers) need to deal with both of these issues.

Infinite length sequences in Mathematics — (usually) Finite length sequences in Python

Programmers need standard tasks/operations

- **Indexing** Each position in a sequence is given a unique position/index, so we can access/change a single element by referring to its index.
- **Slicing** Given a sequence collection we want to create a copy of part of that sequence.
- **Iterating over** Looping over all elements (for loops and **list comprehensions**).
- Filtering Given a collection construct a new collection containing only elements that satisfy a condition.

```
S = set() # cannot use {}
   L = \lceil \rceil
         # here we can use list() or []
   print(S, L)
   S.add(3) # we ADD to a set
   L.append(3) # but we APPEND to END of list
   print(S, L)
   S.add(3)
            # elements are distinct
   L.append(3)
   print(S, L)
12
   S.add("Hello") # can store mixture of data types
   L.append("Hello") # can store mixture of data types
   print(S,L)
15
16
   S.add("All") # unordered
   L.append("All") # ordered
   print(S,L)
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                                                 {3} [3, 3]
                                                 {'Hello', 3} [3, 3, 'Hello']
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                                                                                                  26 of 38
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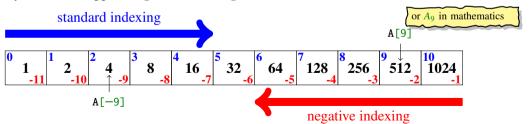
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17 S.add("All") # unordered
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19 oprint(S,L)
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```

Indexing

To help illustrate indexing we will define a list containing the powers of 2 up to and including 2^{10} .

$$A = [1,2,4,8,16,32,64,128,256,512,1024]$$

- The collection (a list) is **ordered** so we can talk about which data value (item/element) comes before/after another data value.
- In addition, each data value has a position, called **index**, which counts from the left of the list. Python is zero-based language so index starts at zero.
- Python, also support negative indexing which counts backwards from the end of the list.



Definition 14 (Slicing)

Slicing is a compact syntax to construct a sub-sequence collection from a larger collection.

A slice consists of

[start:end:step]

where

- start the starting index (inclusive). Defaults to 0 (i.e., start of the collection) if omitted.
- end the ending index (exclusive). Defaults to length of collection if omitted.
- step the amount by which the index increases, defaults to 1. If it's negative, you're slicing over the collection in reverse.

Some common slices:

Given collection, A, then

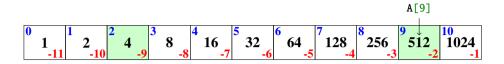
• A[:] creates a copy of the entire collection.

- (uses default value for start, end, and step)
- A[::-1] creates a copy of the entire collection in reverse

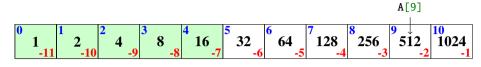
(step=-1 reverses the collection)

Slicing

A



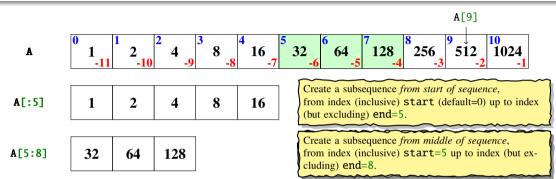
A

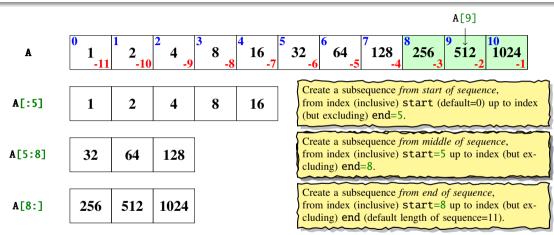


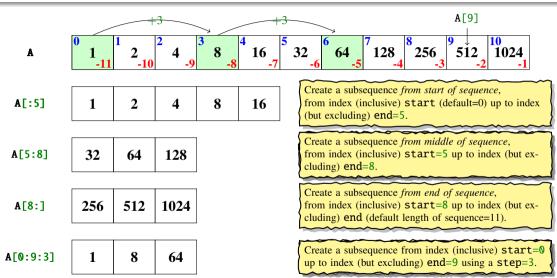
A[:5]

1	2	4	8	16
---	---	---	---	----

Create a subsequence from start of sequence, from index (inclusive) start (default=0) up to index (but excluding) end=5.







Iterating over Collections

- Python's for is used to iterate over elements in a collections.
- Function enumerate counts the elements during iteratation.

```
A = [1,2,4,8,16,32,64,128,256,512,1024]
   # loop over all elements
   for value in A:
       print(value)
   # count and looping over all elements
   for pos, value in enumerate(A):
       print(pos. value)
10
   # loop over all positions - rarely used in python
11
   for pos in range(len(A)):
       print(pos, A[pos])
13
```

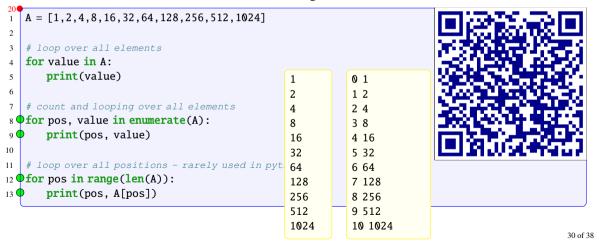
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                                                  64
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                                                  128
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                                                  256
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Iterating over Collections

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Definition 15 (Filtering)

Build a collection from another by selecting (**filtering**) elements in the collection that satisfy some criteria.

```
A = [1, 2, 4, 8, 16, 32, 64, 128, 256, 512, 1024]
# old style filtering
B = \Gamma I
for value in A:
    if value % 10==4: # remainder is 4
        B.append(value)
print(B)
# or using list comprehension
B = [value for value in A if value % 10==4]
print(B)
```

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_{4} \bigcirc B = []
                                 If element satisfies criteria, then append it to list.
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         B.append(value)
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# or using list comprehension
                                                                    [4, 64, 1024]
B = \lceil value \text{ for value in A if value } \% 10 == 4 \rceil
                                                                    [4, 64, 1024]
print(B)
```

List comprehension

Definition 16 (List comprehension)

List comprehension is a compact syntax to construct a new sequence from another collection It consists of

[EXPRESSION for value in COLLECTION if CONDITION]

where

- EXPRESSION is any python expression.
- COLLECTION is any python collection (set, list, ...)
- CONDITION is python expression that results in True or False
- As a programmer you don't have to use list comprehensions and instead use the longer traditional style, but you will need to be able to read and understand it since it is the default style in modern Python programmers.
- Replacing [and] by { and } will create a set instead of a new list.

```
# traditional approach
  squares = []
  for k in range(10):
      squares.append(k**2)
  print(squares)
6
  # using list comprehension
  squares = [k**2 for k in range(10)]
  print(squares)
                          [0, 1, 4, 9, 16, 25, 36, 49, 64, 81]
```

```
# traditional approach
                                    Create empty list. Loop over original col-
2 ♥squares = []
                                    lection, calculate expression (k**2) and
3 \bigcirc \text{for k in range}(10):
                                    append result to list.
       squares.append(k**2)
  print(squares)
   # using list comprehension
   squares = [k**2 for k in range(10)]
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                             [0, 1, 4, 9, 16, 25, 36, 49, 64, 81]
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squares = [k**2 for k in range(10)]
print(squares)
                         [0, 1, 4, 9, 16, 25, 36, 49, 64, 81]
                         [0. 1. 4. 9, 16, 25, 36, 49, 64, 81]
```

- The COLLECTION is range(10) which generates the list [0,1,2,3,4,5,6,7,8,9].
- The EXPRESSION is k**2 which generates the required pattern.
- There is no CONDITION so all elements in COLLECTION are used.

```
# traditional approach
evens = []
for k in range(10):
    if k \% 2 == 0:
         evens.append(k)
print(evens)
# using list comprehension
evens = \lceil k \text{ for } k \text{ in range}(10) \text{ if } k \% 2 == 0 \rceil
print(evens)
                            [0, 2, 4, 6, 8]
                            [0, 2, 4, 6, 8]
```

```
# traditional approach

evens = []

for k in range(10):

if k % 2 == 0:

evens.append(k)

print(evens)

# using list comprehension

evens = [k for k in range(10) if k % 2 == 0]

print(evens)

[10, 2, 4, 6, 8]
```



```
[0, 2, 4, 6, 8]
[0, 2, 4, 6, 8]
```

```
# traditional approach
evens = []
for k in range(10):
    if k % 2 == 0:
    evens.append(k)
print(evens)

# using list comprehension
evens = [k for k in range(10) if k % 2 == 0]
print(evens)

# using list comprehension
pevens = [k for k in range(10) if k % 2 == 0]
print(evens)
```



```
# traditional approach
                                   Create empty list. Loop over original col-
evens = []
                                   lection, if value matches criteria (even),
for k in range(10):
                                   then append value to list.
    if k \% 2 == 0:
        evens.append(k)
print(evens)
# using list comprehension
evens = [k \text{ for } k \text{ in range}(10) \text{ if } k \% 2 == 0]
print(evens)
                            [0. 2. 4. 6. 8]
                            [0, 2, 4, 6, 8]
```

- The COLLECTION is range(10) which generates the list [0,1,2,3,4,5,6,7,8,9].
- The EXPRESSION is k which generates the required pattern.
- The CONDITION, k%2==0 selects the even integers only.

```
names = ['Alice', 'Bob', 'Charlie']
   # traditional approach
   lengths = []
   for name in names:
       lengths.append(len(name))
   print(lengths)
   # using list comprehension
   lengths = [len(name) for name in names]
                                                  [5, 3, 7]
   print(lengths)
11
                                                  [5, 3, 7]
```

```
names = ['Alice', 'Bob', 'Charlie']
                                       Create empty list. Loop over original col-
   # traditional approach
                                        lection, calculate length of word, then ap-
_{4} \bigcirc lengths = []
                                        pend result to list.
5 for name in names:
       lengths.append(len(name))
   print(lengths)
   # using list comprehension
   lengths = [len(name) for name in names]
                                                       [5, 3, 7]
   print(lengths)
                                                       [5, 3, 7]
```

```
names = ['Alice', 'Bob', 'Charlie']
                                       Create empty list. Loop over original col-
   # traditional approach
                                       lection, calculate length of word, then ap-
   lengths = []
                                       pend result to list.
   for name in names:
       lengths.append(len(name))
   print(lengths)
   # using list comprehension
10 lengths = [len(name) for name in names]
                                                      [5, 3, 7]
   print(lengths)
                                                      [5, 3, 7]
```

```
names = ['Alice', 'Bob', 'Charlie']
                                    Create empty list. Loop over original col-
# traditional approach
                                    lection, calculate length of word, then ap-
lengths = []
                                    pend result to list.
for name in names:
    lengths.append(len(name))
print(lengths)
# using list comprehension
lengths = [len(name) for name in names]
                                                  Γ5. 3. 71
print(lengths)
                                                   [5, 3, 7]
```

- The COLLECTION is names, a list of strings.
- The EXPRESSION is len(name) which computes the length of the string stored in name.
- There is no CONDITION so all elements in COLLECTION are used.

Aside - Tuples

Definition 17 (Tuple)

A **tuple** is ordered, immutable collection.

- A immutable collection is unchangeable, meaning that we cannot change, add or remove items after the collection has been created.
- Tuple are denoted by round brackets, (and).
- Unfortunately, round brackets are also used in controlling the order of operations in expressions. So a tuple with just one element requires a comma.

```
fruits = ("apple", "banana", "cherry")
print(fruits)

fruits = ("apple",)
print(fruits)

('apple', 'banana', 'cherry')
('apple',)
```

Outline

4. Strings

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Strings

Definition 18 (string str)

A **str** is a sequence collection consisting of a sequence of characters, like letters, numbers, and symbols.

Since a str is a sequence collection, all of the sequence operations we covered in lists also apply to str

Slight change in notes — we will come back to this section after functions.